



# 2016 ADULT SOFTBALL LEAGUE HANDBOOK

[bloomington.in.gov/softball](http://bloomington.in.gov/softball)

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Managers and Players,

Welcome to the Bloomington Parks and Recreation 2016 Adult Softball Season. My name is Hsiung (pronounced “Shawn”) Marler. I’m excited to take over running the leagues here. I have over a dozen years’ experience in Parks and Recreation Sports, but am looking forward to learning about what makes Bloomington softball great.

New items will be marked in **red**. The two biggest ones are probably the new text messaging service for field cancellations and Rec Leagues using the strike mats will move from one umpire to two.

This handbook is broken down into the following sections:

Section 1 Important Contact Information	Section 8 CoRec Rules
Section 2 Field Cancellation Updates	Section 9 End of Game
Section 3 Registration Information	Section 10 Sportsmanship/Player Behavior
Section 4 Roster and Player Eligibility	Section 11 Protests
Section 5 The Field, Uniforms, & Equipment	Section 12 League Standings and Awards
Section 6 Before the Game	Section 13 Practice Field Reservations
Section 7 During the Game	

If you have any questions feel free to contact me. See you out there!

Sincerely,

Hsiung Marler  
League Commissioner  
Bloomington Parks and Recreation  
marlerh@bloomington.in.gov  
(812) 349-3742



## SECTION 1 – IMPORTANT CONTACT INFORMATION

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(812) 349-3742

Jeigh Hockersmith  
Asst League Commissioner  
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(812) 349-3774

Indiana ASA: [indianaasasoftball.org](http://indianaasasoftball.org)

ASA (certified bats, equipment, etc): <http://www.teamusa.org/USA-Softball.aspx>

Bloomington Parks and Recreation: <http://bloomington.in.gov/softball>



## SECTION 2 – FIELD CANCELLATION UPDATES

### Text Messaging Service

Sign up for our new text messaging service for weather cancellations. To do so simply text '@TL2350' to '81010'. You can opt out at any time. You can opt-out of messages at any time by replying 'unsubscribe @tl2350'.

Rain-out information is also still available by calling the Softball Information Hotline, (812) 349-3610.

Weather updates will be posted by 3pm weekdays and 12pm on Sundays.



## SECTION 3 – REGISTRATION INFORMATION

### Leagues by Nights

Mondays	Mens Rec B, Womens Upper, Mens 35+
Tuesdays	Mens Rec 4D, Mens Rec 3D, Mens Rec 2D, Mens Rec D
Wednesdays	Mens Rec A, Mens Rec C, CoRec Mush Ball
Thursdays	Mens Comp, Mens Rec E, Womens Lower
Fridays	All leagues have the possibility of Friday night play
Sundays	CoRec B, CoRec C, CoRec D, CoRec E, CoRec F

### Timeline

Feb 22 to Mar 23	Team Registration
Mar 28	Posted League Placements
Mar 30	Final League Placements
Apr 8 to Apr 15	Schedules Posted
Apr 17	Season Begins

### Registration

- 1) To register go to [bloomington.in.gov/softball](http://bloomington.in.gov/softball) and click on the "Register Your Team for Adult Softball" link AND pay a minimum of half the league fee.
  - a. Men's and Women's Leagues: \$720 for 12 games.
  - b. CoRec Leagues: \$675 for 10 games.
- 2) All team fees must be paid at the Parks and Recreation Main Office, 401 N. Morton St., Suite 250. Office hours are 8am-5pm Monday-Friday. Check, cash, or MasterCard, Visa, and Discover accepted. Multiple checks made out to Bloomington Parks and Recreation are acceptable.
- 3) Rosters with less than 10 players will not be accepted.
- 4) As part of the league registration all teams will be registered with the Amateur Softball Association. If your team competes in ASA Championship Play or in ASA Sanctioned tournaments you may obtain your ASA registration card by calling (812) 349-3742.

### League Placement

Teams will be placed based on the composite ability of the players on the roster along with previous season results. These placements are determined to be in the best interest of the league and all the teams involved. After the final league placement date no adjustments can/will be made.

### Schedules

- 1) Teams will not be placed onto the schedule until fee requirements are met. No team fees will be accepted at Twin Lakes.
- 2) Once schedules are complete they may be picked up at the Parks and Recreation Main Office when:
- 3) Final rosters with a minimum of 10 signed players are turned in.
- 4) Remaining fees are paid.
- 5) Any future schedule changes will be posted on the website and emailed to team managers.
- 6) All games will be played at Twin Lakes Sports Park.
- 7) All leagues have the possibility of playing double-headers as necessary to eliminate bye weeks.
- 8) Teams may play on Friday nights only as needed to make up rain outs.
- 9) Monday through Friday game times will be 6:15pm, 7:20pm, 8:25pm, and 9:30pm.
- 10) Sunday game times will be 4:05pm 5:10pm, 6:15pm, 7:20pm, and 8:25pm.



## SECTION 4 – ROSTER AND PLAYER ELIGIBILITY

### Team Rosters

- 1) Teams will submit a tentative roster online as part of the registration process. Additions to the roster after league placement must be approved by the League Commissioner prior to submission of the Final Roster.
- 2) Entire teams may not participate in multiple leagues. A team may play up into a higher league, however, if they play up and finish in the top two places, they may be asked to move to that division in future league play.
- 3) A team, in a specific league, is limited to a maximum of 4 players (with approval) who wish to play together on another team in a different league.
  - a. i.e. the same five players playing on a Rec A team will not be permitted to play together on a Rec B team.
- 4) Random roster audits will take place for all leagues. Cooperation in this matter is required. A team may be audited more than once during the season. All players, including reserve players, must sign the Final Roster before participating.
- 5) All non-active players must be dropped from the roster. Additional players may be added only by approval of the League Commissioner.
- 6) Managers may roster as many players as they need to complete the season.
- 7) All players added to the roster after the final roster is submitted must first obtain approval from the League Commissioner and must sign the team roster.

### Player Eligibility

- 1) Players must be 18 years of age prior to participation.
- 2) Players may not play for two teams in the same division.
- 3) Players may play on more than one team providing the teams are in different divisions.
  - a. Administration will not make provisions during the scheduling process to avoid time conflicts for players participating on multiple teams.
- 4) Players that play in competitive divisions may in Rec B, Rec C, or Rec D leagues only with pre-approval by the League Commissioner.
- 5) Players that play in competitive divisions may not compete in the Rec E league.

### Free Agents

- 1) Individuals looking for a team may sign up on the Free Agent sheet available at the Parks and Recreation Main Office. Free Agents should include name, contact information, experience, positions, and league/night preferences.
- 2) Managers looking for players may come in to obtain a copy of the Free Agent sheet. No guarantee of placement is made to Free Agents.



## SECTION 5 – THE FIELD, UNIFORMS, & EQUIPMENT

### The Field

- 1) Per ASA, all slow pitch leagues will play at 70' bases distance.
- 2) All slow pitch leagues will play with a double safety base at first.

### Uniforms

- 1) Uniforms rules will be enforced starting with the first game of the season.
- 2) All players on a team must wear the same color uniform jersey/t-shirt with a minimum 6-inch numeral located on the back. Same color to mean Red is Red and Blue is Blue.
  - a. Example: A player playing on a team whose color is Navy Blue, may wear a Light Blue shirt if necessary.
- 3) Shirts must be worn on offense and defense.
- 4) No two players on the same team may have the same number.
- 5) Shoes must be worn. Steel cleats are not permitted at Twin Lakes Sports Park.
- 6) Hats, if worn, must be worn with the bill forward.
- 7) An out will be recorded for any player failing to comply with the uniform requirements each time the player comes up to bat. The player will be allowed to take their turn at bat. If the player would be the 3rd out of the inning, the player will be declared out and not be allowed to bat until the next inning. No additional out will be declared in the next inning.

### Bats

- 1) Each team will furnish its own bats.
- 2) Bats on the ASA non-Approved Bat List with Certification Marks are automatically disqualified from use  
[http://usa.asasoftball.com/e/build\\_batlist\\_one\\_page.asp](http://usa.asasoftball.com/e/build_batlist_one_page.asp).
- 3) In 2015 Indiana ASA elected to allow "Any association stamped bat, not on the ASA non-approved bat list, subject to Rule 3.1, that passes the barrel compression test" for play in the Indiana ASA/Worth Power Series and Indiana ASA State Tournaments. With this rule change, we have decided to also allow these bats in league play. We will not allow Senior Bats or bats that show excessive wear including but not limited to, paint chips, cracks, end-cap damage and etc.

### Balls

- 4) For non-CoRec leagues two new balls will be furnished for each game. At the conclusion of the game the teams will be given the balls.
- 5) For CoRec games four new balls will be furnished for each game: two 12" and two 11". At the conclusion of the game the teams will be given the balls.



## SECTION 6 – BEFORE THE GAME

### Start of Game

- 1) Pre-game warm-up is only permitted to take place in the outfield playing area and in designated warm-up areas.
- 2) Games will start at the scheduled time, or upon completion of the preceding game. Game time is forfeit time.
- 3) In instances where a preceding game was completed prior to the expiration of the time limit, teams should be present and ready to play within 10 minutes. No game will start before its scheduled time unless both teams agree to start early.

### Minimum Number of Players to Play

- 1) CoRec teams must have a minimum of eight players, four males and four females.
- 2) Non-CoRec teams will be allowed to start play with as few as 7 players if necessary; nine players must be declared.
- 3) It is the responsibility of the Site Supervisor to declare any and all forfeits for insufficient numbers of players. The team that does not have the required number of players at game time will automatically be assigned as the visiting team
- 4) Players who arrive late may be added to the lineup.

### Traditional Batting Lineup

- 1) Roster declares 10 players. In addition, teams may bat 1 extra player (EP) within a traditional lineup which would bring your lineup to 11 total players. All ASA substitution and re-entry rules apply. (All ASA. rules apply to ejections).
  - a. Example: The lineup must declare at least 9. If a team starts the game with 7 players, an out is recorded at the bottom of the batting rotation for each player absent from the number declared. When additional players arrive, they must be inserted into the game and placed at the end of the batting order. If a tenth player arrives, that player becomes a substitute. If a team begins a game with 7 players, that team will be the visiting team. (This rule does not apply to CoRec).

### Optional Batting Lineup

- 1) Teams will be permitted to insert all their players into a continuous batting lineup. If you wish to bat your bench, you must notify the plate umpire when you submit your lineup. Once the game starts you cannot go from a set 10 player lineup to a continuous lineup (bat your bench). Batting your bench is only allowable with a minimum of 12 players. When batting the bench, no substitutes are permitted. Recreational teams are strongly encouraged to bat their bench during league play.

- 2) If you start with the entire team in the lineup (bat your bench), you should finish with the entire team in the lineup. In the event of an ejection, an out will be recorded in the ejected player's spot at bat. Upon the second ejection the game is forfeited. (See ASA Rule 5, Section 4 regarding forfeits).
  - a. Example: 15 players show up to play. All 15 players will bat continuously with free defensive substitution allowed.

### Scorekeeping

- 1) Scorekeepers will not be provided by Bloomington Parks and Recreation for Adult Softball league play.
- 2) The home team is to keep a scorecard to be provided by the home plate umpire before the game and returned to the home plate umpire at the end of the game. Scorecards need not be kept in the dugout, and may be kept by anyone the home team designates. The home team representative shall identify the scorekeeper to the home plate umpire.
- 3) Score towers will not be available.
- 4) The umpiring crew will have a remote scoreboard controller to change innings, update home and visiting team scores, and to start the game clock. Umpires will periodically check with the designated scorekeeper to ensure that scoreboard information agrees with that contained on the scorecard.
- 5) If a "batting-out-of-order" appeal is made, the home plate umpire will consult with the scorekeeper to determine the validity of the appeal.
- 6) All leagues will play with a 1 and 1 count to start every at-bat.

### Lineup Form

A three-part completed lineup forms must be turned into the plate umpire at the plate meeting during pre-game. Lineup forms are available from the Site Supervisor. Lineup forms must be filled out in accordance with ASA Rule 4, Section 1; including first and last names and uniform number. Games will not start until the lineup cards are filled out correctly. Umpires have the authority to start the game clock and/or call balls/strikes on teams that do not have a properly submitted lineup card.

Below is an example of a properly completed lineup card:

THE LINE-UP CARDS								
FAST PITCH			SLOW PITCH			CO-ED		
TEAM CURLEY'S CAFÉ			TEAM JAKE'S GRILL			TEAM FUN BUNCH		
MANAGER: TIM KING			MANAGER: JOHN CASH			MANAGER: CARRIE COOK		
6	JOE BLACK	24	6	JOE BLACK	24	6	BILL JONES	24
3	RALPH JONES	8	3	RALPH JONES	8	4	SUZI JONES	8
9	JIM JONES	3	9	JIM JONES	3	9	KEVIN HILL	3
DP	HAL GALVIN	9	EP	HAL GALVIN	9	EP	MANDY KING	9
7	STEVE GILL	11	7	STEVE GILL	11	7	BILL LOUIS	11
4	TOM KING	15	4	TOM KING	15	5	SUE LOUIS	15
8	STEVE ROSS	7	8	STEVE FOSTER	7	EP	HAL BLAKE	7
5	RALPH BUSH	00	5	RALPH HILL	00	10	SONJA KING	00
2	KEVIN HILL	15	2	KEVIN HILL	15	2	JOE BLACK	15
1	RICH GIBSON	22	1	RICH GIBSON	22	8	BARB GALVIN	22
			10	BILL LOUIS	33	3	STEVE GILL	33
	HARRY SMITH	17				1	KIM TAYLOR	14
	CARL POST	14		CARL POST	14			
	VIC FRAZIER	10		VIC FRAZIER	10		TOM POST	10
							KATHY YOUNG	1
							DEBBY HENRY	5



## SECTION 7 – DURING THE GAME

All leagues will use ASA rules, except for rule differences noted in this handbook. **All decisions by the umpires are considered final during the game.**

### Substitution

A starter may re-enter the game once, provided:

- 1) The player must occupy the same position in the batting order.
- 2) In the case of player injury, a substitute who has already played may re-enter in the injured player's place to avoid forfeiture. If there is the possibility of more than one substitute, the opposing team may pick which substitute should re-enter the game.

### Courtesy Runner

A courtesy runner will be allowed after the batter-runner becomes a runner. Only one courtesy runner may be used during a team's turn at-bat. The courtesy runner may be anyone listed on the team's lineup card, including substitutes. If a substitute is used as a courtesy runner, that substitute is not considered to have been in the game. If the courtesy runner is to bat while he/she is on base, the courtesy runner will be removed from the base, an "out" will be declared, and the courtesy runner now takes his/her turn at bat. If the third out of the inning is due to the removal of a courtesy runner, that individual will lead off the team's next turn at bat.

### Home Run Rules

The following over-the-fence home run limits are in effect:

- 1) Competitive Leagues – 3 homeruns per team.
- 2) CoRec Leagues – 3 homeruns per team (male and female combined).
- 3) Rec Leagues – No homeruns allowed.
- 4) No “one-up/progressive” provision is allowed.

Players will not run the bases. All balls hit over the fence in excess of the listed limits will result in an out declared on that batter for that turn at bat. Teams are responsible for replacing balls that are hit over the fence. Teams are to replace the ball they hit over the fence with an acceptable ball; brand, size, cover, COR, compression and condition. The COR and compression numbers must be readable. COR/compression numbers for 12” are .52/300 and .44/375 for 11”.

### Stealing

Stealing will be allowed in Competitive Leagues only.

### Pitcher struck by batted ball

In the event a pitcher is struck by a batted ball and has to leave the game due to injury, the bat involved in the incident will be immediately retrieved by the umpires and provided to the Site Supervisor. The bat will then be inspected by the League Commissioner and/or ASA Region Umpire in Chief to determine if it has been altered. If the bat is suspected to have been altered, it will then be forwarded to the ASA National Office for testing. The player using the bat may face temporary suspension from league and local tournament play pending resolution of the inspections. The bat will not be returned to the owner until inspections have been completed. Should the bat be determined to have been altered, the player using the bat, and the owner of the bat, will be suspended the remainder of that year and the following year from participation in any Bloomington Parks and Recreation Softball League. The ASA National Office may enact further suspensions of the player and/or owner of the bat.

Players should be aware that users of an altered bats have been held civilly liable for injuries sustained by a player as a result of being struck by a ball batted by an altered bat.

### ASA Senior Strike Mat Rule

Men’s Rec D, Rec E and CoRec E and CoRec F will use the ASA Senior Strike Mat rule. For more information please refer to the ASA Rule Book, Rule 1, Strike Zone, Entry C. A (17” x 32.5”) rectangle, which includes the plate and the plate extension (mat). Any legally pitched ball not swung at that lands on any part of the plate or mat will be rule a strike regardless of where the ball crosses the batter’s body.

[New] This leagues will have only one umpire assigned to officiate the game normally.



## SECTION 8 – COREC RULES

- 1) Men in CoRec Weak Hand Leagues must bat opposite their natural hand. If an opposing team wants to challenge the natural hand of a player they must inform the umpire. The umpire will inform the questioned player to switch to the other side to bat the rest of the game. No additional switching of that player will be permitted.
- 2) The batting order must be alternated, i.e., male bats then female, then male, etc.
- 3) 2 males and 2 females must play in the infield and outfield and may play any position. The pitcher and catcher must be opposite sexes.
  - a. Exception: When starting a game with less than 5 males or females, at least one male and one female must play in the infield and outfield. The pitcher and catcher must be opposite sexes.
- 4) A male must be substituted for a male and a female for a female.
- 5) ANY WALK TO A MALE BATTER WILL RESULT IN A TWO-BASE AWARD. The next batter (a female) will bat.
  - a. EXCEPTION: With two outs, the female batter has the option to walk or bat.
  - b. NOTE: Should the female batter runner-pass a male batter-runner when choosing to walk, no out shall be called during the dead ball period.
  - c. A male batter-runner advancing to second without touching first base shall be called out if properly appealed.
- 6) Sliding is permitted. However, please be careful to slide only to prevent injury or interference not to cause injury or interference.
- 7) A game may start with no less than 4 males and 4 females. An out is recorded for every player less than 10 in a game. In the event there are an odd number of male or female players, an out is recorded when the same sex bats consecutively. CoRec teams may bat their bench providing there is an even number of male and female players. CoRec league teams are strongly encouraged to bat their bench.
- 8) When males are at bat, the 12" ball will be used. When females are at bat the 11" ball will be used.



## SECTION 9 – END OF GAME

### Regulation Game

A regulation game shall consist of seven innings. A full seven innings need not be played if the team second at bat scores more runs in six and one half innings, and/or before the third out in the last of the seventh inning, or the run ahead rule is applied.

### Time Limit

- 1) A 60 minute time limit will exist. The game clock will begin with the release of the first pitch, or one minute after the manager's meeting, whichever comes first. Players are expected to hustle to their positions following the manager's meeting.
- 2) No new inning will begin after the 60 minute game time limit has expired. No extension of innings will be allowed except in the case of ties.

### Mercy Rule Completion (Run Rules)

A game may be called complete in the following situations:

- 1) If a team is ahead by 20 after three innings.
- 2) If a team is ahead by 15 after four innings.
- 3) If a team is ahead by 10 after five innings.

### Inclement Weather

The game day Site Supervisor and umpires together may make a decision to postpone or cancel a game in progress due to inclement weather (lightning, rain, etc.). If lightning is identified, play will be suspended for 30 minutes provided there is no additional lightning sighted. Each bolt of lightning restarts the 30-minute delay period. In the event of cancellation due to weather, a game is declared complete if five or more complete innings have been played, or if the team second at bat has scored more runs in four or more innings than the other team has scored in five or more innings. In all situations, the Sports Program Manager and/or Sports Coordinator are contacted before a final decision is made.

### Incomplete Game

Games that are not declared complete (regulation) will be replayed beginning at a later scheduled date.

### Forfeitures

- 1) Games that are forfeited during the course of a game due to a technical rule violation or games which are forfeited with notification to the sports department at least 24 hours before game time will not have a forfeiture fee penalty imposed.
- 2) Teams failing to give a 24 hour notice are responsible for a \$20 forfeiture fee to be paid before their next scheduled game.
  - a. CoRec teams must notify the Parks and Recreation Department (812) 349-3742 by Friday at 3pm to avoid a forfeit fee.
- 3) Forfeit fees may be paid at Twin Lakes Sports Park. If a team fails to pay the forfeiture fee before its next game, that game will be declared a forfeit.
- 4) A team who forfeits two league games during the regular season is subject to dismissal from the league.



## SECTION 10 – SPORTSMANSHIP/PLAYER BEHAVIOR

It is the responsibility of team Managers to insure that all players have read and understand the provisions of these rules and regulations and those of the Official ASA Rule Book. Ignorance of these provisions is not an excuse.

### Player Conduct

- 1) Bloomington Parks and Recreation operates a zero tolerance league with respect to unsportsmanlike conduct before, during, and after games. This includes vulgar language and verbal abuse to our staff. Conduct in these categories constitutes ejection without warning. A cornerstone of this program is a clean environment; therefore umpires are instructed to issue ejections on audible obscenities. Please notify your players of this policy before the season starts.
  - a. This handbook is considered a written warning of this policy.
- 2) Any Bloomington Parks and Recreation staff (including part time site supervisors) or umpires, are authorized to eject any participant or spectator who shall dispute the accuracy of their decisions, or judgments on a play or who shall engage in unsportsmanlike conduct. This rule also includes all park and departmental policies/rules and regulations.
- 3) The manager of the team affected shall be responsible for the removal of the ejected participant from the game. The ejected participant must exit to at least the parking lot. The site supervisor will assist in this removal if necessary. If the offender fails to leave within two minutes from issue of the ejection, game officials will award a forfeit to the opposing team.
- 4) An offending team that accrues a second ejection within any one game results in a forfeiture of that game (this includes traditional or optional batting lineups) regardless of the availability of a substitute.
- 5) Any situation involving participant and/or spectator misconduct shall be referred to the League Commissioner for possible further administrative action; even if the offending parties were not ejected at the time.
- 6) A participant who assaults another participant, spectator, official or staff person, will be dismissed from the league. Violent threats or verbal attacks are considered assaults.
- 7) Any player who throws a bat that may endanger other participants or spectators will be ejected from the game. No prior warning from the umpire is necessary. The batter shall be declared out and runners may not advance.
- 8) No participant or spectator shall be allowed on the premises in possession and/or under the influence of alcohol or drugs.
- 9) City ordinance 03-06 bans smoking in public places and places of employment within Bloomington. Smoking is not allowed at Twin Lakes Sports Park.
- 10) No pets are allowed inside the fenced property of Twin Lakes Sports Park per city ordinance.
  - a. Exception: Service dogs are allowed if properly identified.

- 11) No participant or spectator is allowed in the Umpire Room. Violation of this rule will result in an automatic suspension from the Adult Softball Program.

### Suspensions

- 1) Anyone ejected from the game by an official or staff will automatically receive a minimum one game suspension; to be reviewed by the League Commissioner for possible further suspension.
  - a. Additionally, if the participant is rostered with another any other teams, the player is also suspended for that team's next game.

### Casual Profanity Rule

Twin Lakes Sports Park is intended to be a place where families can enjoy an evening of softball entertainment without exposure to filthy, humiliating and embarrassing language and gestures. To that end, we are implementing the Casual Profanity Rule. In general, this rule pertains to expletives (vulgar, profane or offensive language which is verbal unsportsmanlike language not directed at the umpires or opposing players. This language is usually uttered by a player out of frustration and loss of self-control.

- 1) The umpire has the authority to assess one "out" per play against the offending team for profanity used by a participant or team representative who is on the field or in the dugout. If, in the opinion of the umpire, these words are audible to the umpire and surrounding players or spectators to the extent that they detract from the values of softball competition based on good sporting behavior and fair play, the umpire may assess a "Casual Profanity Out".
- 2) Actions of participants during the team's final out of their time at bat or prior to them taking the field on defense shall be carried over to the team's next time at bat. Actions of participants during pre-game activities, which occur after the umpires have entered the field of play, will be enforced during that team's first time at bat.
- 3) All outs (charged either while of offense or defense) will be assessed against the offending team during their time at bat.
- 4) Only one casual profanity out may be assessed against a team per play with a maximum of two per time at bat or in the field. Incidents of vulgar or profane language exceeding these limits will subject the individuals involved to ejection from the game for unsportsmanlike conduct.
  - a. A player ejected from the game for exceeding these limits will not have a casual profanity out charged to their team. The casual profanity out will be assessed as a team out and will not affect any action of a batter or base runner. With one exception, no player will be refused a turn at bat or removed from the bases because of a casual profanity out. Casual profanity outs are administrative outs, similar to those charged because of failure to wear team colors.
- 5) If the team is at bat and unsportsmanlike words are used by a member of the offensive team, a casual profanity out will be declared. If this out is the third out

- of the inning, the inning is over and the player at bat at the time of the out assessment will be the first batter the next time the team bats.
- 6) If the act is committed by the player at bat, the player will be called out and the player's time at bat is completed. This is the only time a player will be removed from play for casual profanity.
  - 7) If the act is committed by the defensive team, the casual profanity out will be assessed during their next time at bat (i.e. Their time at bat will be reduced to two outs or one out depending on the number of casual profanity violations that occurred).
    - a. No defensive team will be assessed more than two (2) casual profanity outs in any half inning. Defensive players who continue to engage in profanity after two casual profanity outs are assessed are subject to ejection.
  - 8) Casual profanity outs will be administered during the next dead ball. A delayed dead ball signal will be made by the umpire.
  - 9) If the violation occurs in the bottom of the last inning, where the fielding team may not bat again, the ejection rule for unsportsmanlike conduct will be applied. If a team has an eligible substitute, the game may continue.
  - 10) A game may be ended on a casual profanity out made by the offense.



## SECTION 11 – PROTESTS

### Protests

- 1) Any team not providing a representative at the mandatory manager's meeting at the beginning of the season will forfeit its right to file protests.
- 2) Only the team manager may discuss a protest with the umpire. Anyone else may be ejected for interference.
- 3) Only protests concerning player eligibility, equipment, and ejections/suspension may be filed. No protests will be considered regarding judgment calls.
- 4) In order to file a protest teams must:
  - a. Inform the home plate umpire and Site Supervisor of the protest prior to the next pitch.
  - b. Bring a written protests to the Parks and Recreation Main Office within 24 hours.
  - c. A \$50 filing fee must be submitted with the written protest.
  - d. Protest forms are available from the Site Supervisor.
  - e. In the case of protesting player eligibility or identity, A and B above must be followed. The player must be identified on the spot to the Site Supervisor and the necessary form and fee (B) be submitted. Post-event calls or inquiries on player identity or eligibility are considered self-policing and will only influence future games.

- 5) The League Commissioner will review the protest and make a ruling.
  - a. If the protest is upheld the filing fee will be refunded. In that situation the game will resume at the point of protest.
  - b. If the protest is denied the fee will be retained.



## SECTION 12 – LEAGUE STANDINGS AND AWARDS

League standings will be updated on Fridays during the season.

League awards will be given for the top finisher in each league based on league standings. Should two or more teams tie in the final standings of a league for a position to which awards are presented, there will be no playoff. The tie breaking procedure is as follows:

1. Least number of forfeits.
2. Best percentage in head to head competitive record.
3. **Least number of player ejections.**
4. Runs allowed in head to head competition.
5. Runs scored in head to head play.
6. Runs allowed throughout league play.



## SECTION 13 – PRACTICE FIELD RESERVATIONS

Team may reserve practice fields by contacting Hsiung Marler. Fields are available Late March through October. Available timeslots may vary. Practices reservations do not include infield drag or lines. Available fields include:

- RCA Park (available without a reservation on a first come, first serve basis).
- Bryan Park Field #3
- Butler Park
- Lower Cascades Ball Fields